

Logical Relations as Types

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Thanks to Harley Eades III for the invitation!

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MODULES

Consider a *queue* data structure.

```
def QUEUE =  
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    t : type  
    emp : t  
    enq : string × t → t  
    deq : t → option (string × t)  
  end
```

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Queue implementation (ListQueue)

```
def ListQueue : QUEUE =
struct
  def t = list string
  def emp = []
  def enq (x, q) = x :: q
  def deq q =
    case rev q of
    | [] => None
    | x :: xs =>
      Some (x, rev xs)
end
```

Queue implementation (BatchedQueue)

```
def BatchedQueue : QUEUE =
struct
  def t = list string × list string
  def emp = ([], [])
  def enq (x, (fs, rs)) = (fs, x :: rs)
  def deq (fs, rs) =
    case fs of
    | [] ⇒
      (case rev rs of
      | [] ⇒ None
      | x :: rs' ⇒ Some (x, rs', []))
    | x :: fs' ⇒ Some (x, fs', rs)
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Two unequal queue implementations

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We have `ListQueue.t` \neq `BatchedQueue.t`, hence `ListQueue` \neq `BatchedQueue`. But it is not possible to *observe* the difference between the two!

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Two implementations $M_0, M_1 : S$ are **observably different** if there exists a program $C : S \rightarrow \text{bool}$ with $C(M_0) = \text{true}$ and $C(M_1) = \text{false}$.

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We call two implementations **observationally equivalent** when there is no such C .


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Parametricity theorem

For any program $C : \text{QUEUE} \rightarrow \text{bool}$, we have $C(\text{ListQueue}) = C(\text{BatchedQueue})$.

The goal of this talk is to understand how to prove this.

A concept begging for a definition...

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Strachey (1967) coined the term “**parametricity**” to informally describe the uniformity of polymorphic programs in their type arguments.

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In 1983, John Reynolds finally introduced the modern concept of **relational parametricity** as an explanation of this phenomenon.

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Reynolds interprets types as binary relations $R_\tau \subseteq (\cdot \vdash \tau_L) \times (\cdot \vdash \tau_R)$ on the closed terms of a “left type” and a “right type”.

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- ▶ a closed function $f_L : \sigma_L \rightarrow \tau_L$,
- ▶ a closed function $f_R : \sigma_R \rightarrow \tau_R$,
- ▶ such that $(x_L, x_R) \in R_\sigma \implies (f_L(x_L), f_R(x_R)) \in R_\tau$, i.e. the relations are preserved.

Type structure of relations: functions

Given relations R_σ and R_τ , the function type $R_{\sigma \rightarrow \tau}$ is interpreted like so:

$$R_{\sigma \rightarrow \tau} \subseteq (\cdot \vdash \sigma_L \rightarrow \tau_L) \times (\cdot \vdash \sigma_R \rightarrow \tau_R)$$
$$(f_L, f_R) \in R_{\sigma \rightarrow \tau} \equiv \forall (x_L, x_R) \in R_\sigma. (f_L(x_L), f_R(x_R)) \in R_\tau$$

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The above satisfies the universal property of the function type by definition:

$$\frac{R_{\rho \times \sigma} \longrightarrow R_\tau}{R_\rho \longrightarrow R_{\sigma \rightarrow \tau}}$$

Type structure of relations: booleans

We may interpret the booleans along the *diagonal*:

$$R_{\text{bool}} \subseteq (\cdot \vdash \text{bool}) \times (\cdot \vdash \text{bool})$$
$$(b_L, b_R) \in R_{\text{bool}} \equiv (b_L = b_R = \text{true}) \vee (b_L = b_R = \text{false})$$

Type structure of relations: polymorphism

Given a family of relations $R_{\tau(\alpha)} \subseteq (\cdot \vdash \tau_L(\alpha_L)) \times (\cdot \vdash \tau_R(\alpha_R))$ varying in arbitrary relations R_α , we define the polymorphic type $R_{\forall\alpha.\tau(\alpha)}$ like so:

$$R_{\forall\alpha.\tau(\alpha)} \subseteq (\cdot \vdash \forall\alpha.\tau_L(\alpha)) \times (\cdot \vdash \forall\alpha.\tau_R(\alpha))$$
$$(f_L, f_R) \in R_{\forall\alpha.\tau(\alpha)} \equiv \forall R_\alpha. (f_L(\alpha_R), f_R(\alpha_R)) \in R_{\tau(\alpha)}$$

Theorem

For $f : \forall \alpha. (\alpha \rightarrow \text{bool})$, we have $f(\text{unit}, \star) = f(\text{bool}, \text{true}) : \text{bool}$.

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Proof.

By soundness we have $(f, f) \in R_{\forall\alpha.(\alpha \rightarrow \text{bool})}$ and hence:

$$\forall R_\alpha. \forall (x_L, x_R) \in R_\alpha. f(x_L) = f(x_R)$$

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$$\forall R_\alpha. \forall (x_L, x_R) \in R_\alpha. f(x_L) = f(x_R)$$

Choose $R_\alpha \subseteq (\cdot \vdash \text{unit}) \times (\cdot \vdash \text{bool})$ to be the singleton $\{(\star, \text{true})\}$. □

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But how to prove? Reynolds says:

1. First restate C as a polymorphic function

$$C' : \forall \alpha. (\alpha \rightarrow (\text{string} \times \alpha \rightarrow \alpha) \rightarrow (\alpha \rightarrow \text{option}(\text{string} \times \alpha)) \rightarrow \text{bool}))$$

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2. Instantiate C' in the relational model with the representation invariant

$R \subseteq (\cdot \vdash \text{ListQueue.t}) \times (\cdot \vdash \text{BatchedQueue.t})$, defining

$$(xs, (fs, rs)) \in R \equiv (xs = (fs + \text{rev } rs))$$

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3. The further arguments must be instantiated with proofs that, e.g. $(\text{ListQueue.emp}, \text{BatchedQueue.emp}) \in R$. **Operations respect the queue invariant.**



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$$(\text{ListQueue.emp}, \text{BatchedQueue.emp}) \in R. \text{ Operations respect the queue invariant.} \quad \square$$

Works because R_{bool} is “discrete”, i.e. two booleans are related only when they are equal.

Abstract types (do not) have existential type

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Encoding via existentials/weak sums $\exists\alpha.\tau(\alpha) := \forall\rho.(\forall\alpha.\tau(\alpha) \rightarrow \rho) \rightarrow \rho$ is possible, but this *does not* directly model the “dot notation” **Queue.t**.

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Solution: proof-relevant parametricity.

Proof-relevant parametricity

Instead of interpreting a type as a relation $R_\tau \subseteq (\cdot \vdash \tau_L) \times (\cdot \vdash \tau_R)$, interpret it as a *family* of sets $C_\tau \longrightarrow (\cdot \vdash \tau_L) \times (\cdot \vdash \tau_R)$, writing $C_\tau[x_L, x_R]$ for the fiber of C_τ at a pair of closed terms (x_L, x_R) .

$$C_{\sigma \rightarrow \tau}[f_L, f_R] := \prod_{x_L, x_R} C_\sigma[x_L, x_R] \rightarrow C_\tau[f_L(x_L), f_R(x_R)]$$
$$C_{\text{bool}}[b_L, b_R] := (b_L = b_R = \text{true}) + (b_L = b_R = \text{false})$$

We call such a family a *parametricity structure*.

The parametricity structure of types

Given a universe \mathcal{U} of small sets, we are now able to define:

$$\begin{aligned} C_{\text{Type}} &\longrightarrow (\cdot \vdash \text{Type}) \times (\cdot \vdash \text{Type}) \\ C_{\text{Type}}[\sigma_L, \sigma_R] &= \{A \longrightarrow (\cdot \vdash \sigma_L) \times (\cdot \vdash \sigma_R) \mid \forall X_L, X_R. A[X_L, X_R] \in \mathcal{U}\} \end{aligned}$$

We can close parametricity structures under strong sums (Σ) and dependent products (Π). **Hence we have a compositional interpretation of QUEUE:**

$$\text{QUEUE} \cong \Sigma \alpha : \text{Type}. \alpha \times (\text{bool} \times \alpha \rightarrow \alpha) \times (\alpha \rightarrow \mathbf{1} + \text{bool} \times \alpha)$$

Proving parametricity results is painful and non-modular.

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By studying the structure of the **category of parametricity structures**, we can abstract a new language for **synthetic** parametricity arguments.

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Artin, Grothendieck, and Verdier (1972) teach us: every C_τ **refracts** into purely syntactic and purely semantic parts $\mathbf{Syn}(C_\tau)$, $\mathbf{Sem}(C_\tau)$ respectively.

$$\begin{array}{ccc} C_\tau & \longrightarrow & \mathbf{Sem}(C_\tau) \\ \downarrow & \lrcorner & \downarrow \\ \mathbf{Syn}(C_\tau) & \longrightarrow & \mathbf{Sem}(\mathbf{Syn}(C_\tau)) \end{array}$$

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Artin, Grothendieck, and Verdier (1972) teach us: every C_τ **refracts** into purely syntactic and purely semantic parts **Syn**(C_τ), **Sem**(C_τ) respectively.

$$\begin{array}{ccc} C_\tau & \longrightarrow & \mathbf{Sem}(C_\tau) \\ \downarrow & \lrcorner & \downarrow \\ \mathbf{Syn}(C_\tau) & \longrightarrow & \mathbf{Sem}(\mathbf{Syn}(C_\tau)) \end{array}$$

Syn, **Sem** are (open, closed) modalities in the language of parametricity structures!

The “syntactic lock”

There is a proof-irrelevant parametricity structure μ_{syn} over the unit type such that for any other parametricity structure C_{τ} , we have $\mathbf{Syn}(C_{\tau}) \cong (\mu_{\text{syn}} \rightarrow C_{\tau})$.

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Big idea: the semantic part $\mathbf{\mu}_{\text{syn}}$ is the empty set, **zeroing out** the semantic part of $C_{\mathcal{T}}$. We can also redefine $\mathbf{Sem}(C_{\mathcal{T}})$ as the join $C_{\mathcal{T}} \vee \mathbf{\mu}_{\text{syn}}$.

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Bigger idea: all we need to talk about parametricity is a proof-irrelevant proposition $\mathbf{\mu}_{\text{syn}}$; all the remaining structure is unfurled from this.

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3. Define $\mathbf{Syn}(A) := \{- : \mathbf{\lrcorner}_{\text{syn}}\} \rightarrow A$ and $\mathbf{Sem}(A) := A \vee \mathbf{\lrcorner}_{\text{syn}}$, satisfies $\mathbf{Syn}(\mathbf{Sem}(A)) \cong \mathbf{1}$.

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4. Can define elements of $\mathbf{Syn}(A)$ by case analysis $[\mathbf{\mu}_{\text{syn}/l} \hookrightarrow a, \mathbf{\mu}_{\text{syn}/r} \hookrightarrow b]$.

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3. Define $\mathbf{Syn}(A) := \{- : \mathbf{\lrcorner}_{\text{syn}}\} \rightarrow A$ and $\mathbf{Sem}(A) := A \vee \mathbf{\lrcorner}_{\text{syn}}$, satisfies $\mathbf{Syn}(\mathbf{Sem}(A)) \cong \mathbf{1}$.
4. Can define elements of $\mathbf{Syn}(A)$ by case analysis $[\mathbf{\lrcorner}_{\text{syn}/l} \hookrightarrow a, \mathbf{\lrcorner}_{\text{syn}/r} \hookrightarrow b]$.

We can use this language to abstractly prove parametricity theorems.

Syntactic extents

Syntactic extent. For a parametricity structure A and an element of its syntactic part $a : \mathbf{Syn}(A)$, define the *syntactic extent* $(A \text{ where } \mathbf{!}_{\mathbf{Syn}} \hookrightarrow a)$ to be the subset of A that agrees syntactically with a :

$$(A \text{ where } \mathbf{!}_{\mathbf{Syn}} \hookrightarrow a) := \{x : A \mid \mathbf{Syn}(a =_A x)\}$$

Getting started with LRAT

To study a language \mathcal{L} , first define \mathcal{L} as a signature (dependent record) in the language of **ParamTT**.

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```
def  $\mathcal{L}$  = sig
  type :  $\mathcal{U}$ 
  tm : type  $\rightarrow \mathcal{U}$ 
  arr : type  $\rightarrow$  type  $\rightarrow$  type
  lam :  $\{\sigma, \tau : \text{type}\} \rightarrow (\text{tm } \sigma \rightarrow \text{tm } \tau) \cong \text{tm } (\text{arr } \sigma \tau)$ 
  bool : type
  true : tm bool
  false : tm bool
end
```

Where's the FTLR??

The **fundamental theorem of logical relations** for \mathcal{L} is to define a suitable section to the projection $\mathcal{L} \rightarrow \mathbf{Syn}(\mathcal{L})$, *i.e.* a dependent function:

$$M^* : (M : \mathbf{Syn}(\mathcal{L})) \rightarrow (\mathcal{L} \text{ where } \mathbf{!}_{\mathbf{Syn}} \hookrightarrow M)$$

Synthetic parametricity structure of types

An \mathcal{L} -type is interpreted by a pair of a syntactic \mathcal{L} -type and a small parametricity structure that agrees syntactically with its collection of elements.

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```
def M*.type :  $\mathcal{U}$  where  $\mathfrak{f}_{\text{syn}} \hookrightarrow \text{M.type} =$   
sig  
  syn : Syn M.type  
  sem :  $\mathcal{U}$  where  $\mathfrak{f}_{\text{syn}} \hookrightarrow \text{M.el syn}$   
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```

(Automatic coercion from $\text{M}*.type$ to M.type under $\mathfrak{f}_{\text{syn}}/\mathbf{Syn}$.)

Synthetic parametricity structure of functions

```
def M*.arr A B : M*.type where  $\mu_{\text{syn}} \leftrightarrow M.\text{arr } A B =$   
struct  
  def syn = ?  
  def sem = ?  
end
```

Synthetic parametricity structure of functions

```
def M*.arr A B : M*.type where  $\mu_{\text{syn}} \leftrightarrow M.\text{arr } A B =$   
struct  
  def syn = M.arr A B  
  def sem = ?  
end
```

Synthetic parametricity structure of functions

```
def M*.arr A B : M*.type where  $\mu_{\text{syn}} \leftrightarrow M.\text{arr } A B =$   
struct  
  def syn = M.arr A B  
  def sem = A.sem  $\rightarrow$  B.sem  
end
```

Synthetic parametricity structure of booleans

```
def M*.bool : M*.type where  $\mu_{\text{syn}} \hookrightarrow M.\text{bool} =$   
struct  
  def syn = M.bool  
  def sem = ?  
end
```

```
def M*.true : M*.tm M*.bool where  $\mu_{\text{syn}} \hookrightarrow M.\text{true} = ?$ 
```

Synthetic parametricity structure of booleans

```
def M*.bool : M*.type where  $\mu_{\text{syn}} \leftrightarrow M.\text{bool} =$   
struct  
  def syn = M.bool  
  def sem = sig  
    b : Syn M.bool  
    p : b = M.true + b = M.false  
  end  
end
```

```
def M*.true : M*.tm M*.bool where  $\mu_{\text{syn}} \leftrightarrow M.\text{true} = ?$ 
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Synthetic parametricity structure of booleans

```
def M*.bool : M*.type where  $\mu_{\text{syn}} \leftrightarrow M.\text{bool} =$   
struct  
  def syn = M.bool  
  def sem = sig  
    b : Syn M.bool  
    p : Sem (b = M.true + b = M.false)  
  end  
end
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def M*.true : M*.tm M*.bool where  $\mu_{\text{syn}} \leftrightarrow M.\text{true} = ?$ 
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Synthetic parametricity structure of booleans

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def M*.bool : M*.type where  $\mu_{\text{Syn}} \hookrightarrow M.\text{bool} =$   
struct  
  def syn = M.bool  
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    b : Syn M.bool  
    p : Sem (b = M.true + b = M.false)  
  end  
end
```

```
def M*.true : M*.tm M*.bool where  $\mu_{\text{Syn}} \hookrightarrow M.\text{true} =$   
struct  
  def b = M.true  
  def p = returnSem inl(★)  
end
```


Back to the queues again...

We started with two implementations of the QUEUE structure.

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```
def QLR : Syn QUEUE =  
  [  $\mu_{\text{syn}/l} \hookrightarrow \text{ListQueue},$   
     $\mu_{\text{syn}/r} \hookrightarrow \text{BatchedQueue}$  ]
```

Back to the queues again...

To prove the representation independence theorem, we need only **program a third queue** whose type component carries the representation invariant:

```
def Q : QUEUE where  $\mu_{\text{syn}} \hookrightarrow Q_{LR} =$   
struct  
  def t = sig  
    q : Syn  $Q_{LR}.t$ ,  
    p : Sem  $\{x,y,z \mid x = (y + \text{rev } z) \wedge q = [\mu_{\text{syn}/l} \hookrightarrow x, \mu_{\text{syn}/r} \hookrightarrow (y,z)]\}$   
  end  
  
  (* ... *)  
end
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  end  
  
  def emp = struct  
    def q =  $Q_{LR}.\text{emp}$   
    def p =  $\text{return}_{\text{Sem}} ([], [], [])$   
  end  
  
  (* ... *)  
end
```

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Thanks!

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